

Laker Classic

Rules of Play 2010

- All games will be 3 periods of 15 minutes.
- All games will be straight time except for:
 - Last 2 minutes of preliminary games and semi-finals, when the goal differential is 3 or less.
 - Last 5 minutes of finals, when the goal differential is 3 or less.
- Ties will stand in preliminary games.
- In semi-finals and final games, ties will be broken by:
 - A 3 minute rest then a 10 minute period of stop time with victory being declared upon scoring of first goal (sudden victory); if score is still tied after 10 minutes, another 3 minute rest then a 10 minute period of stop time until first goal is scored (sudden victory).
- Games will start 5 minutes after the scheduled time (or previous participants leave the floor) and there will be a 2 minute rest between periods. The game clock will start running at the game start time.
- Ties in standing will be settled by head to head results and then by the using OLA tie-breaking formula.
- All divisions except Tyke will use the 30 second clock.
- **Penalties for fighting will result in expulsion from the tournament under mandatory OLA Rules. There will be no appeals heard.**
- Only players, coaches and trainers who present Current Year OLA Registration Cards will be permitted to participate. Each of these must present their card prior to participating in their first game.

NO EXCEPTIONS